

Cine-tal

Beta Release

Title: Cinemage Beta Release 1.26

Date: May 25, 2006

Summary:

This update provides solutions for certain known bugs. The chart below is a summary of known and resolved bugs from previous revisions.

Tracking Number	Description	Resolution
1318	Inserting USB key and immediately hitting a button can lock the buttons. To avoid this wait a second or two after inserting a USB key before pressing a button.	<i>Unresolved, only happens on a few units</i>
1464	Dual-link HDSDI output (except for loopthrough) incorrect when INPUT LIMITING MODE is in "undershoot limited only" or "overshoot and undershoot limited".	<i>Resolved</i>
1465	4:2:2 HDSDI output (except for loopthrough) incorrect when INPUT LIMITING MODE is in "undershoot limited only".	<i>Resolved</i>
1146	Waveform and vectorscope don't work properly in 1080p or 720p (they are supported in 1080i and 1080pSF).	<i>Resolved</i>
1465	Input limiting mode affects waveform / vector scope in 4:2:2 (not in RGB). To view the proper values place the monitor in monitor in "full range" mode.	<i>Resolved</i>
1443	File locations not properly persisted.	<i>Resolved</i>
1460	Iridas .look files greater than 8 points import very slowly and often incorrectly.	<i>Resolved</i>
1250	Waveform graticules are incorrect when panning/zooming.	<i>Resolved</i>
1027	The 3D LUT exhibits some banding in the blue channel and noise in the red channel.	<i>Resolved (Hotfix 12 or 1.2 FPGA)</i>
1344	Slow changing of operator menus	<i>Resolved</i>
1368	Under some conditions monitor will get "stuck" in blackout mode, requiring a restart.	<i>Resolved</i>
Multiple	Noncritical bugfixes, UI changes and enhancements.	<i>Resolved</i>

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